

- Choose TWO projects from the following choices. You may also search for online tutorials to help or work from scratch on your own.
- RECOMMENDED: You may choose to pair up with another student to work on similar projects so that you can help each other problem solve.

PROJECTS MUST BE DONE BY TUESDAY, June 4 in order to upload to your flash.html website for final grading. ([Simple student examples](#))

Banner Ad – Create and upload a banner ad to your Flash webpage. Have the ad “link” to a site of your choice.

See samples here:

<http://www.bannersnack.com/examples/classic-flash-banner-ads.html> - 1

See sample of standard web ad SIZES here:

<http://www.designerstoolbox.com/designresources/banners/>

See tutorial here:

<http://flashexplained.com/category/banners/>

Online Greeting Card - Create and upload an online greeting card WITH SOUND to your Flash webpage. (No tutorial provided)

See samples here: <http://www.bluemountain.com>:

Online Game (s) –

Action Script 2.0:

<http://www.dezinerfolio.com/2008/02/06/20-free-tutorials-to-create-your-own-flash-game/>

Action Script 3.0:

<http://pelfusion.com/35-flash-game-development-tutorials-fla-files/>

HTML 5:

<http://active.tutsplus.com/category/tutorials/games/>

Flash Webpage –

sample here: <http://www.sandiegosmilecenter.com/>

Tutorial here: <http://www.flash-game-design.com/flash-tutorials/funky-flash-website-tutorial.html>

Slideshow – w/ next/previous buttons

Tutorial here: <http://www.tutorial5.com/content/view/128/46/>

Short animation –

samples here: <http://www.albinoblacksheep.com/flash/stick/>

CRAZY samples here: <http://www.shortoftheweek.com/category/style/flash-animation/>

Real World FLASH

Projects Menu

Your final Flash project will be a real-world flash product. In addition to FLASH skills, you are expected to use real-world technology work skills. In the world of technology (and in other areas for that matter), it is important to work through issues and use the resources at your fingertips and the people around you to move on and perform at your highest level.

Keep Friday, May 31 open to LOAD ALL YOUR FLASH FILES on to your flash.html and Fetch your final projects up to the live web. If you have had a hard time managing webpages and Fetch keep THURSDAY and FRIDAY, May 30 and 31 open to load up.

Expectations for this project:

- I chose TWO final project(s) that challenged me.
- The projects I chose were at an appropriate level:
 - I got stuck OFTEN while trying this project. (too hard).
 - I rarely got stuck and finished things easily w/o any problems at all. (too easy).
- When I got stuck, I used my own problem solving skills to resolve the issues on my own.
- When I finished a project, I moved on readily to the next project.
- If I got stuck when using a tutorial, I went back over the steps diligently to figure out on my own where I went wrong.
- I used class time in a focused and organized way in order to get as far as I could with each project each day.
- I completed a project that I am proud of.
- I was able to save and upload on time (Friday, May 31).